

Tightening the Frontier of Decidability for Decisiveness

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Plan

1 Preliminaries

2 Decisiveness

3 One-counter machines

4 Petri nets

5 Conclusion

Markov Chains

A Markov Chain (MC) $\mathcal{M} = (S, p)$ is defined by:

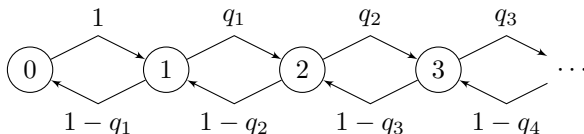
- S , a countable set of states;



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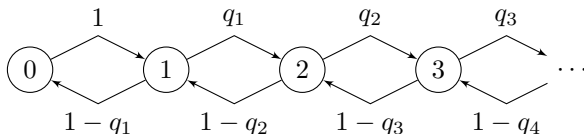
- S , a countable set of states;
- $p: S \rightarrow \text{Dist}(S)$ ($\text{Dist}(S)$: the set of distributions over S).



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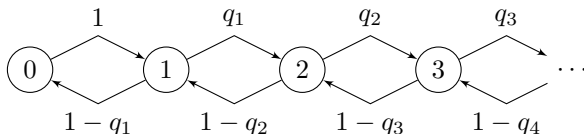
For **effectivity**, one requires that:

- for all $s \in S$, the support of $p(s)$ is finite and computable;
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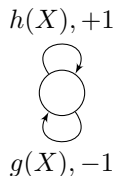


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Here $i \rightarrow q_i$ should be **computable**.

High-Level Models for Markov Chains



Markov chains are issued from non deterministic high-level models by:

- adding (computable) weights for the transitions of the model;

High-Level Models for Markov Chains

$h(X), +1$



$g(X), -1$

1-state and 1-counter machine

$t_{incre} : q \xrightarrow{h(X), +1} q: X' := X + 1$

$t_{decre} : q \xrightarrow{g(X), -1} q: \text{if } X > 0, \text{ then } X' := X - 1$

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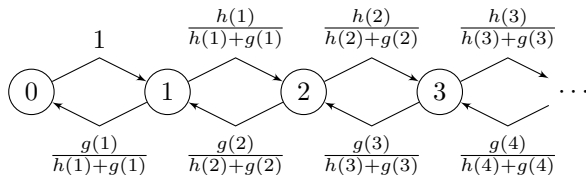
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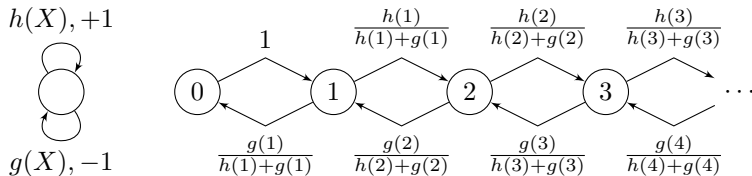
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Markov chains are issued from non deterministic high-level models by:

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- given a state, getting the probabilities by normalization of the weights of the enabled transitions.

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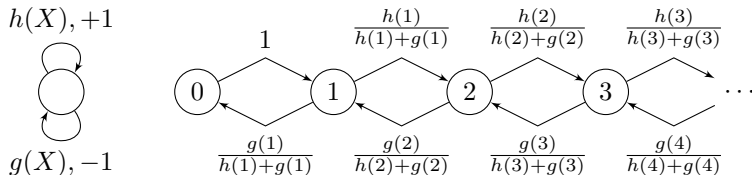
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The weights are *dynamic* (resp. *static*)

if they (resp. do not) depend on the current state.

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The weights are *dynamic* (resp. *static*) if they (resp. do not) depend on the current state.

The weights are **static** if h and g are **constant**.

Computing Reachability Probabilities

Let $\mathcal{M}$ be a Markov chain, s_0 an (initial) state, and A a subset of states, then $\Pr_{\mathcal{M}, s_0}(\mathbf{F}A)$ represents the probability to reach A from s_0 .

The **Computing Reachability Probability (CRP)** problem is defined by:

- Input: effective $\mathcal{M}$, s_0 , effective A , and a rational number $\theta > 0$;
- Output: an interval $[low, up]$ such that $up - low \leq \theta$ and $\Pr_{\mathcal{M}, s_0}(\mathbf{F}A) \in [low, up]$.

In finite Markov chains, it can be solved in polynomial time.

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How to solve the CRP problem of infinite Markov chains?

- **ad-hoc** algorithms for **particular** class of probabilistic models, e.g., static *Probabilistic Pushdown Automata (pPDA)* (Brázdil et al, FMDS 2013);
- **generic** algorithms for probabilistic models satisfying a **semantical property**, e.g., *decisiveness* (Abdulla et al, LMCS 2007).

Motivation of previous and current work

(Finkel et al. CONCUR 2023 and this work)

Limitations of existing approaches

- models with only **constants** (**static**) transition weights cannot model phenomena like congestion in networks (Abdulla et al, LMCS 2007);

Our contributions

- models may contain **dynamic** weights;

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Limitations of existing approaches

- models with only **constants** (*static*) transition weights cannot model phenomena like congestion in networks (Abdulla et al, LMCS 2007);
- the decisiveness problem for some standard models are not yet studied.

Our contributions

- models may contain *dynamic* weights;
- Decidability results of decisiveness problem for dynamic probabilistic counter machines and Petri nets.

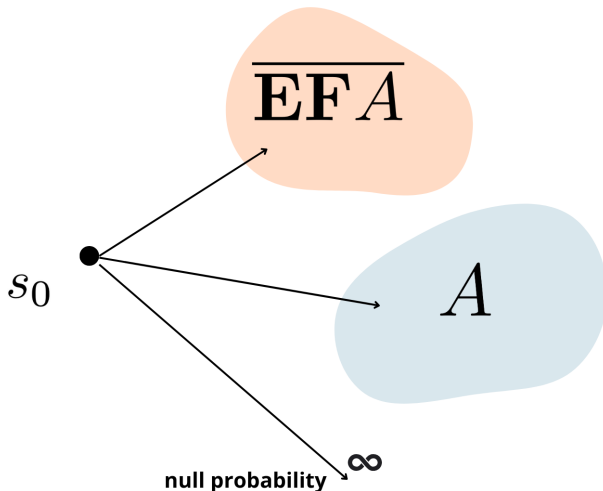
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- 2 Decisiveness
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Decisiveness

$\mathcal{M}$ is *decisive* w.r.t. $s_0 \in S$ and $A \subseteq S$ if almost surely a run starting from s_0 :

- either reaches A ;
- or $\overline{\text{EFA}}$, i.e., the set of states from which A is unreachable.

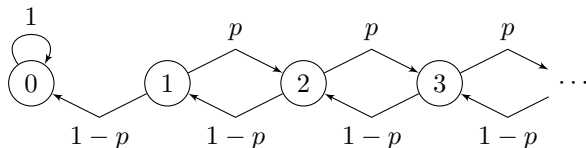


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Illustration with a polynomial random walk: $s_0 = 1$ and $A = \{0\}$

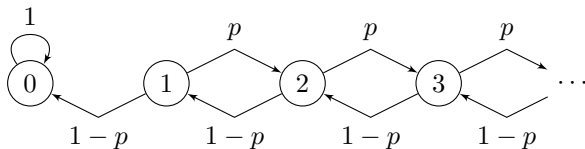


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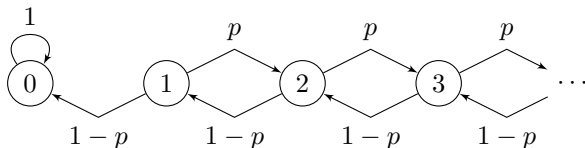
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The decisiveness problem w.r.t. s_0 and finite A for polynomial safe one-counter pCM with a single state is decidable in linear time. (Finkel et al., CONCUR 2023)

Research on decisiveness

Decisiveness is studied via different approaches:

- In relationship to statistical model checking (Barbot et al., 2024)
- Extension of the notion of decisiveness for MDPs (Bertrand et al., 2020)
- Study of decisiveness for stochastic hybrid systems (Bouyer et al., 2022)

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From QBD to pCM

Quasi Birth-Death Process (QBD) is a probabilistic model widely used and analyzed in performance evaluation.

It is equivalent to a probabilistic 1-counter machine with following constraints:

- Counter updates are incrementations and decrementsations;
- For all states q, q' , positive integers n, n' and $\Delta \in \{-1, 0, 1\}$

$$\mathbf{Pr}((q, n), (q', n + \Delta)) = \mathbf{Pr}((q, n'), (q', n' + \Delta))$$

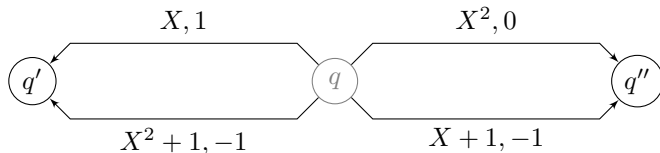
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From pCM to pHM

A probabilistic Homogenous 1-counter Machine (pHM) is an extension of QBD:

- the weights are polynomials whose single variable X is the counter value;

Illustration. (*The transitions for the null counter are omitted*)

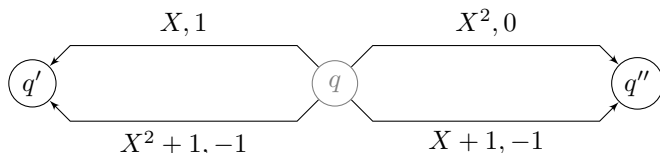


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Consider the Markov chain over $Q \times \mathbb{N}$, denoted as $\mathbf{M}_{Q, \mathbb{N}}$, then

$$\mathbf{M}_{Q, \mathbb{N}}[(q, \nu), ((q', \nu + 1))] = \frac{\nu}{2(\nu^2 + \nu + 1)}$$

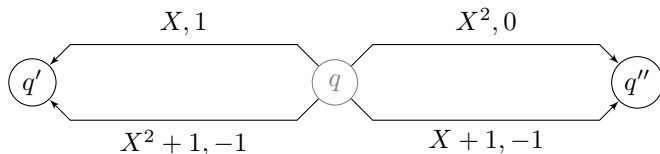
From pCM to pHM

A probabilistic Homogenous 1-counter Machine (pHM) is an extension of QBD:

- the weights are polynomials whose single variable X is the counter value;
- but the coefficients of $\mathbf{M}_Q$ are still constant:

$$\mathbf{M}_Q(q, q') = \frac{\sum_{t=(q \rightarrow q') \in \Delta_>} W(t)}{\sum_{t=(q \rightarrow) \in \Delta_>} W(t)} \quad \text{where } \Delta_> \text{ are the transitions for the positive counter}$$

Illustration. (*The transitions for the null counter are omitted*)



$$\mathbf{M}_Q[q, q'] = M_Q[q, q''] = \frac{X^2 + X + 1}{2(X^2 + X + 1)} = \frac{1}{2}$$

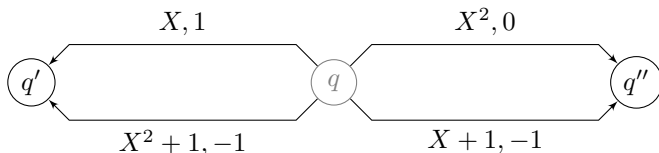
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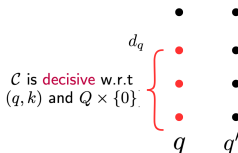


The decisiveness problem of a pHM **with irreducible $\mathbf{M}_Q$** is decidable in polynomial time (Finkel et al. CONCUR 2023).

The decisiveness problem of a pHM is decidable in polynomial time (here).

How to solve the CRP for pHM?

- $d_q = \sup\{k \mid \mathcal{C} \text{ is } \textcolor{red}{\text{decisive}} \text{ w.r.t. } (q, k) \text{ and target } Q \times \{0\}\}$
- $d_q \in \mathbb{N} \cup \{\infty\}$



Let $\mathcal{C}$ be a pHM. Then the decisiveness problem w.r.t $(q_0, k_0) \in Q \times \mathbb{N}$ and $Q \times \{0\}$ is decidable in polynomial time.

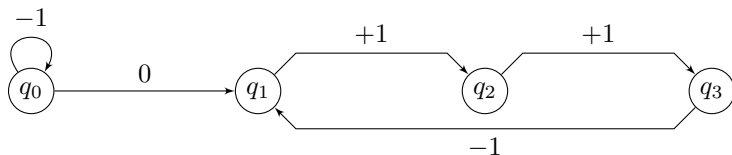
Computing d_q solves the CRP problem.
(but not necessarily the reverse)

Can one compute d_q and in the positive case with what complexity?

Proof sketch (1)

- $r_q = \sup\{k \mid Q \times \{0\} \text{ is reachable from } (q, k)\}$
- $Q_f = \{q \in Q \mid r_q < \infty\}$ and $Q_\infty = Q \setminus Q_f$.

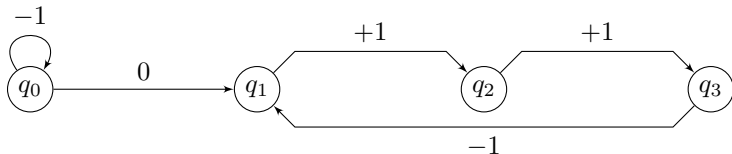
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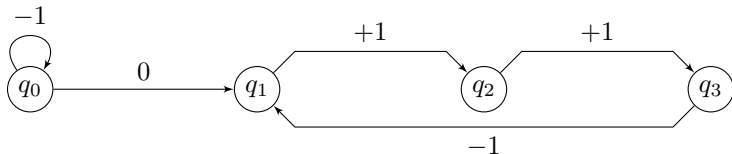


- $r_{q_0} = \infty$; $r_{q_1} = 0$; $r_{q_2} = 0$; $r_{q_3} = 1$
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Let $\mathcal{C}$ be a pHM. One can compute in polynomial time $(r_q)_{q \in Q}$.

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Without any hypothesis on $\mathbf{M}_Q$,

- Every BSCC is viewed as an irreducible Markov chain.

Thus for such q , d_q is computed in polynomial time (Finkel et al., CONCUR 2023).

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Let Y_f (resp. Y_∞) be the set of states q of the BSCCs of $\mathbf{M}_Q$ such that $d_q < \infty$ (resp. $d_q = \infty$).

- From every SCC Z such that Y_f is unreachable, almost surely one reaches Y_∞ .
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Thus for all $q \in Z$, $d_q = \infty$.
- From every SCC Z such that Y_f is reachable then for all $q \in Z$, $d_q < \infty$
and **we have designed a polynomial time algorithm to compute such d_q .**

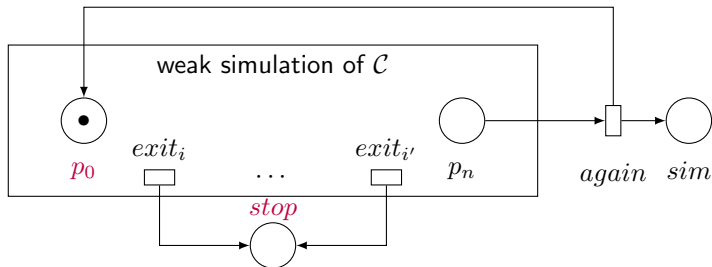
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Polynomial Probabilistic Petri Nets: Decisiveness

The decisiveness problem of polynomial pPNs
w.r.t. an upward closed set is undecidable (Finkel et al. CONCUR 2023).

Sketch of Proof.

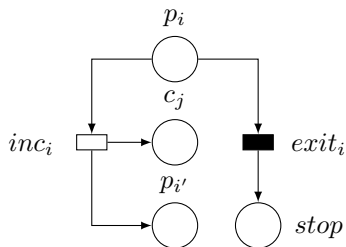


By reduction of the halting problem for a *normalized* counter machine $\mathcal{C}$.
A normalized CM resets the counters at the start and the end of the computation.
The probabilistic Petri net infinitely repeats a weak simulation for $\mathcal{C}$ incrementing
a counter of simulations *sim* (single variable of the polynomial weights),
with at each instruction some (variable) probability to exit the simulation.

Sketch of Proof (continued)

Simulation of an incrementation

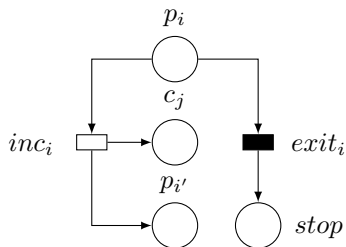
$i : c_j \leftarrow c_j + 1; \text{goto } i'$



Sketch of Proof (continued)

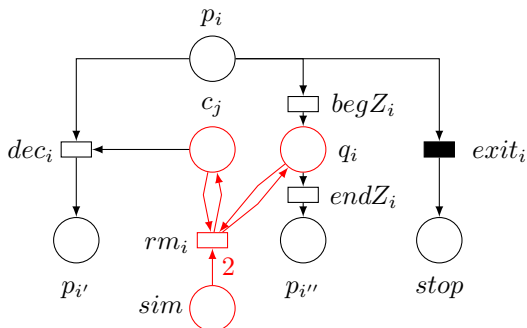
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Simulation of a decrementation

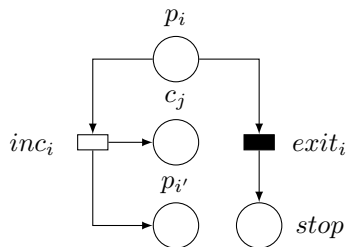
$i : \text{if } c_j > 0 \text{ then}$
 $\quad c_j \leftarrow c_j - 1; \text{goto } i'$
 else
 $\quad \text{goto } i''$



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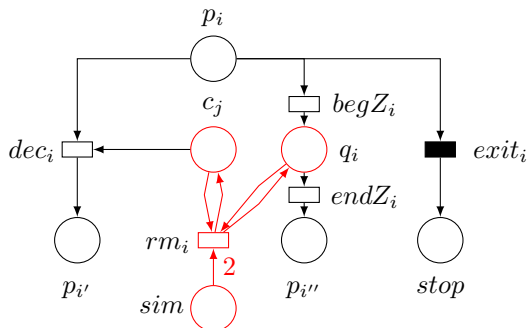
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 else
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When cheating the net is punished by a possible decrementation of *sim*.

Sketch of Proof (continued)

Due to the choice of the polynomial weights, when sim goes to infinity,

- If i is an incrementation, $W(exit_i) = o(W(inc_i))$;
- If i is a decrementation, $W(exit_i) = o(W(begZ_i))$ and $W(begZ_i) = o(W(dec_i))$.

Thus the more the simulations are achieved without cheating
the less probable the net will stop or cheat.

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Assume that $\mathcal{C}$ halts.

The infinite path corresponding to the repetition of the correct simulation of $\mathcal{C}$
has a non null probability: $\prod_{n \in \mathbb{N}} (1 - \frac{1}{p(n)}) > 0$ if $deg(p) \geq 2$

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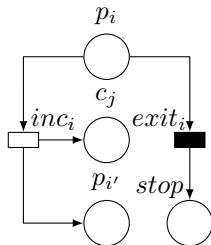
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The analysis of the case when $\mathcal{C}$ does not halt is much more involved.

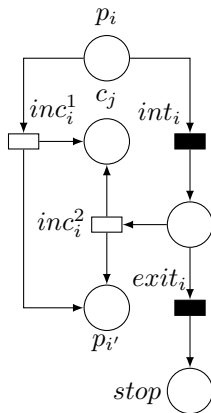
From Polynomial Weights to Affine Weights

Incrementation



$$W(inc_i)(\mathbf{m}) = (\mathbf{m}(sim) + 2)^2 - 1$$

$$\Pr(p_i, stop) = 1/(\mathbf{m}(sim) + 2)^2$$



$$W(inc_i^j)(\mathbf{m}) = (\mathbf{m}(sim) + 1)$$

$$\Pr(p_i, stop) = 1/(\mathbf{m}(sim) + 2)^2$$

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Conclusion and Perspectives

Contributions

- Establish the decidability result of decisiveness for pHM **without the irreducibility hypothesis**;
- Establish the undecidability result of decisiveness for probabilistic Petri nets with **affine weights**.

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- Establish the undecidability result of decisiveness for probabilistic Petri nets with **affine weights**.

Perspectives

- Study the decidability of decisiveness of static pPNs w.r.t. **arbitrary finite set**;
- Establish sufficient conditions for decisiveness for models with **undecidability** of decisiveness;
- Examine the relationship between **decisiveness and divergence** introduced in (Finkel et al, RP 2023).